



DUPR Rating System Explained

SCA Pickleball Club

Last year, the club voted and approved to institute a player rating system. Now that the new courts are nearing completion, we would propose to register the Sun City Anthem Pickleball Club as a digital club with the DUPR system.

FAQ Section

- **What is DUPR?** DUPR (Dynamic Universal Rating System) is a world renowned Pickleball rating system that is based solely on your performance regardless of age, gender or location. There is no on-court skills assessment to pass – based 100% on your performance on the court!
- DUPR ratings range from 2.0 – 8.0
- Ratings would allow the club to organize some events/play based on objective skill levels.
- Open play would still be available where you will play with and against whomever you desire.
- If club members had no desire for a skill rating, then they simply don't look at their rating and/or participate in any DUPR club events. But there is no harm in having a DUPR rating.
- The Pickleball Club Board of Directors will designate club DUPR events.
- Our club will have a DUPR Director who will be positioned with DUPR to upload the data – there is nothing for you to do when you play in a Club DUPR event.
- You can upload any of your non-DUPR club event play on your own – but these scores require validation from each player before it is factored into your DUPR and is given less weight than Club or Tournament data. (instructions on how to do this are located at the end).
- New players (with no current DUPR) the algorithm will start you at a 3.5, however you will see "NR" as your rating until match data has been entered. Your rating will change as you play and enter more matches.
- You will need approximately 10-20 matches to have a good accurate rating.
- How do I know if I am playing at the right level? Wins/Losses are fairly equal and your point differentials are small.
- As long as you win, your rating will **NOT** go down
- Best way to improve your rating? Play with those who are equal to or slightly better and win!
- Playing lower rated players to increase a rating – does not work well. Winning and large point differentials will move the needle very, very little.
- Can my rating ever go up if I lose a match? Your rating will never go up if you lose; there are no points for 2nd place in DUPR.

- Disparity between player ratings? If there is a large disparity between player ratings, your rating may only go up a small percentage if you win.
- Playing against a new player – rating will not move much because the new player's rating is considered not reliable.
- Reliability Scores – what are they? It is a supporting measure that showcases your progress in achieving a dependable rating (i.e. how frequently you play, how recent your results are and the pool of players you are playing against). As scores are entered into DUPR, the reliability index will increase. When you are at about 50-60% reliability score it will be a pretty accurate indication of your rating. Players who are new to DUPR will have lower reliability scores until they are consistently playing and submitting results. Reliability scores are updated every Tuesday.
- What will move a rating?
 1. Performing vs expected outcome? DUPR figures out the favored team/person. If the favored team/person wins, the movement is less. If the underdog wins, it moves more.
 2. Scores count – point differentials affect the changes
 3. Number of games in a match – a 3-game match recorded counts more than a 1 game match recorded.
 4. A tournament or club match (those that are NOT entered by a player in the match) count more than a rec match.
 5. Reliability Scores - Half Life rating matters. It is a contributing factor in deciding how much a rating will move. Half Life refers to when games were recorded. The higher the rating, the more matches count. Games when recorded are given a half-life of 1. Each day that rating deteriorates. Not much but some. Those with a low half-life rating are considered less reliable because of recency. Their rating will change faster and at a higher rate as DUPR is using the info to catch up.
 6. A DUPR rating is only considered accurate if the reliability score is high (≈60%). It is updated every Tuesday.
- I'm new to DUPR can I input my old matches? Yes, but must get verified by all players to feed into your rating.
- If you are a tournament/league player – many of these events will upload your match data to your account automatically.

To Join:

Anyone can get a DUPR rating. It is free. Just download the DUPR app for your phone and/or go to the <https://mydupr.com/> and create an account. CAUTION: Your DUPR account is tied directly to your email address, if you make an account with different email addresses you will end up with multiple DUPR accounts and your rating will not be accurate until your accounts are all merged.

How to enter a Non-Club Match (i.e. Rec Play):

1. Select "Add a Match"
2. "Who Played" – if doubles, add your partner, hit check mark in top right-hand corner. Team 2 – add name of your opponents, hit check mark to confirm.
3. Hit next in top right-hand corner
4. "What was the Score" – choose standard or rally scoring and input your scores.
5. "Match Details" – select location, date and event (optional)
6. Now at the bottom of the screen will be a box "Submit". Tap on that and you are done.
7. An email will be sent to your opponents. All players will need to validate the score. This is done by logging in, scrolling down to the matches, and selecting the "Validate" button.

Sample of a Player's Profile:

Player Profile

Connor Garnett
M • 27 • Costa Mesa, CA, US

0 Following 133 Followers

Follow Message

Performance Activity

Rating

Doubles 100 6.696
Singles 100 6.964

Matches

Any Created Date

Event Name

Aug 02 - Aug 08

August